

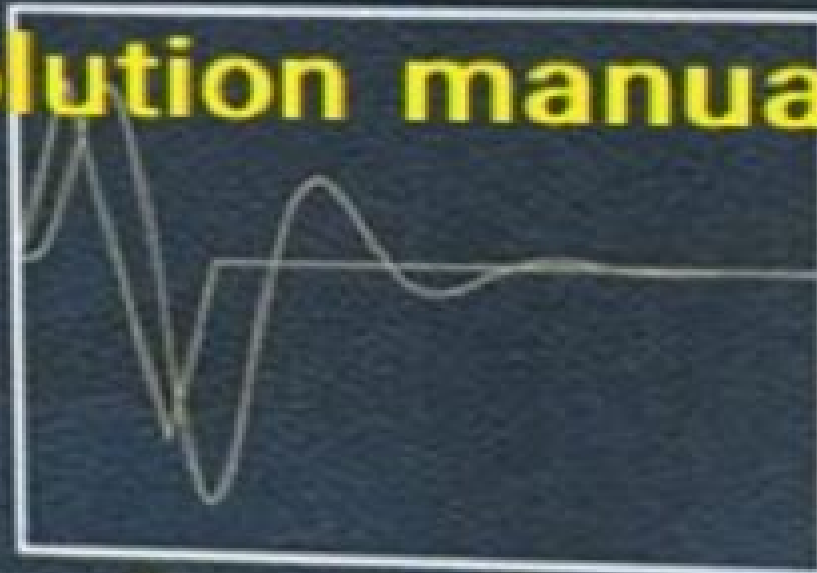
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# Manual Solution For System Dynamic Ogata

**Katrin Zwirgmaier**



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contributed presentations made by participants where different topics were explored among them Such topics include nonholonomic systems flexible multibody systems contact impact and collision numerical methods of differential algebraical equations simulation approaches virtual modelling mechatronic design control biomechanics space structures and vehicle dynamics These presentations have been reviewed and a selection will be published in this volume and in special issues of the journals Multibody System Dynamics and Mechanics of Structures and Machines

**Fundamentals of Engineering High-Performance Actuator Systems** Kenneth Hummel, 2016-12-01 Actuators are the key to allowing machines to become more sophisticated and perform complex tasks that were previously done by humans providing motion in a safe controlled manner As defined in this book actuator design is a subset of mechanical design It involves engineering the mechanical components necessary to make a product move as desired Fundamentals of Engineering High Performance Actuator Systems by Ken Hummel was written as a text to supplement actuator design courses and a reference to engineers involved in the design of high performance actuator systems It highlights the design approach and features what should be considered when moving a payload at precision levels and or speeds that are not as important in low performance applications The main areas covered in this book are Fundamentals of actuator design Actuator performance Loads that the actuator and its surrounding structure must accommodate Constraints which determine the type of load the actuator needs to accommodate The design margin applied to components of any given design Environment which must include the interactions between product and the conditions it will have to perform under Component strength to ensure safety from failure Component stiffness Maintainability Reliability Cost

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