

Module 14 Study Guide

Transportation of Data

The transport layer is responsible for establishing a temporary communication session between two applications and delivering data between them. In TCP/IP, this process is handled by two very different transport layer protocols: Transmission Control Protocol (TCP) and User Datagram Protocol (UDP).

Transportation Layer Responsibilities

- Tracks the communication between applications on the source and destination hosts.
- Segments data for manageability and to reassemble segmented data into streams of application data at the destination.
- Adds header information to allow the transport layer protocols to perform different functions.
- Identifies the proper application for each communication stream.
- Uses segmentation and multiplexing to enable different conversations to be interleaved on the same network.

Transmission Control Protocol (TCP)

TCP is a connection-oriented protocol. TCP is considered a reliable, full-featured transport layer protocol. It ensures that all of the data arrives at the destination.

TCP provides reliability and flow control using these basic operations:

- Numbers and tracks data segments transmitted to a specific host from a specific application
- Acknowledges received data
- Retransmits any unacknowledged data after a certain amount of time
- Sequences data that might arrive in the wrong order
- Sends data at an efficient rate that is acceptable by the receiver

User Datagram Protocol (UDP)

UDP is a connectionless protocol. Because UDP does not provide reliability or flow control, it does not require an established connection. Because UDP does not track information sent or received between the client and server, UDP is also known as a stateless protocol.

The Right Transport Layer Protocol for the Right Application

Some applications can tolerate some data loss during transmission over the network but cannot accept delays in transmission. For these applications, UDP is the better choice because it requires less network overhead. UDP is preferable for applications such as voice over IP (VoIP). Acknowledgments and retransmission would slow down delivery and make voice conversations unacceptable.

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Mike Jess

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Table of Contents Module 14 Study Guide

1. Understanding the eBook Module 14 Study Guide
 - The Rise of Digital Reading Module 14 Study Guide
 - Advantages of eBooks Over Traditional Books
2. Identifying Module 14 Study Guide
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Module 14 Study Guide
 - User-Friendly Interface
4. Exploring eBook Recommendations from Module 14 Study Guide
 - Personalized Recommendations
 - Module 14 Study Guide User Reviews and Ratings
 - Module 14 Study Guide and Bestseller Lists
5. Accessing Module 14 Study Guide Free and Paid eBooks

- Module 14 Study Guide Public Domain eBooks
- Module 14 Study Guide eBook Subscription Services
- Module 14 Study Guide Budget-Friendly Options
- 6. Navigating Module 14 Study Guide eBook Formats
 - ePub, PDF, MOBI, and More
 - Module 14 Study Guide Compatibility with Devices
 - Module 14 Study Guide Enhanced eBook Features
- 7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Module 14 Study Guide
 - Highlighting and Note-Taking Module 14 Study Guide
 - Interactive Elements Module 14 Study Guide
- 8. Staying Engaged with Module 14 Study Guide
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Module 14 Study Guide
- 9. Balancing eBooks and Physical Books Module 14 Study Guide
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection Module 14 Study Guide
- 10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
- 11. Cultivating a Reading Routine Module 14 Study Guide
 - Setting Reading Goals Module 14 Study Guide
 - Carving Out Dedicated Reading Time
- 12. Sourcing Reliable Information of Module 14 Study Guide
 - Fact-Checking eBook Content of Module 14 Study Guide
 - Distinguishing Credible Sources
- 13. Promoting Lifelong Learning
 - Utilizing eBooks for Skill Development

- Exploring Educational eBooks

14. Embracing eBook Trends

- Integration of Multimedia Elements
- Interactive and Gamified eBooks

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